geom_quiver  Quiver plots for ggplot2

Description

Displays the direction and length of vectors on a graph.

Usage

```r
geom_quiver(
  mapping = NULL,
  data = NULL,
  stat = "quiver",
  position = "identity",
  center = FALSE,
  rescale = FALSE,
  vecsize = NULL,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  ...
)
```

GeomQuiver

```r
stat_quiver(
  mapping = NULL,
  data = NULL,
  geom = "quiver",
  position = "identity",
  center = FALSE,
  rescale = FALSE,
  vecsize = NULL,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  ...
)
```

StatQuiver

Arguments

- **mapping**: Set of aesthetic mappings created by `aes()`. If specified and `inherit.aes = TRUE` (the default), it is combined with the default mapping at the top level of the plot. You must supply `mapping` if there is no plot mapping.
The data to be displayed in this layer. There are three options:

- If NULL, the default, the data is inherited from the plot data as specified in the call to `ggplot()`.
- A data.frame, or other object, will override the plot data. All objects will be fortified to produce a data frame. See `fortify()` for which variables will be created.
- A function will be called with a single argument, the plot data. The return value must be a data.frame, and will be used as the layer data. A function can be created from a formula (e.g. `~ head(.x, 10)`).

The statistical transformation to use on the data for this layer, either as a ggproto Geom subclass or as a string naming the stat stripped of the stat_ prefix (e.g. "count" rather than "stat_count")

Position adjustment, either as a string naming the adjustment (e.g. "jitter" to use `position_jitter`), or the result of a call to a position adjustment function. Use the latter if you need to change the settings of the adjustment.

If FALSE (the default), the vector lines will start at the specified x and y. If TRUE, the arrows will be centered about x and y.

If FALSE (the default), the vectors will not be rescaled. If TRUE, the vectors given by (u, v) will be rescaled using the scale function.

By default (NULL), vectors sizing is automatically determined. If a grid can be identified, they will be scaled to the grid, if not, the vectors will not be scaled. By specifying a numeric input here, the length of all arrows can be adjusted. Setting `vecsize` to zero will prevent scaling the arrows.

If FALSE (the default), removes missing values with a warning. If TRUE silently removes missing values.

Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display.

If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn’t inherit behaviour from the default plot specification, e.g. `borders()`.

Other arguments passed on to `layer()`. These are often aesthetics, used to set an aesthetic to a fixed value, like `colour = "red"` or `size = 3`. They may also be parameters to the paired geom/stat.

The geometric object to use to display the data, either as a ggproto Geom subclass or as a string naming the geom stripped of the geom_ prefix (e.g. "point" rather than "geom_point")

Format

An object of class GeomQuiver (inherits from GeomSegment, Geom, ggproto, gg) of length 2.

An object of class StatQuiver (inherits from Stat, ggproto, gg) of length 3.
Computed variables

- x  centered x start position for velocity arrow
- y  centered y start position for velocity arrow
- xend  centered x end position for velocity arrow
- yend  centered y end position for velocity arrow

Examples

```r
library(ggplot2)
# Quiver plots of mathematical functions
field <- expand.grid(x=seq(0,pi,pi/12), y=seq(0,pi,pi/12))
ggplot(field, aes(x=x,y=y,u=cos(x),v=sin(y))) +
  geom_quiver()

# Removing automatic scaling
ggplot(seals, aes(x=long, y=lat, u=delta_long, v=delta_lat)) +
  geom_quiver(vecsize=NULL) +
  borders("state")
```
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