

Package ‘Dominance’

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Title A Package to Calculate and Visualize Dominance Hierarchies

Description Functions to calculate ADI (Average Dominance Index) and FDI (Frequency-Based Dominance Index). Functions to visualize the Data with Social Network Graphs with Dual Directions and Music Notation Graph.

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Imports igraph,chron,gdata,XLConnect

Suggests

License GPL-3

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Dominance-package *Dominance Calculation and Graphs in Animals*

Description

The package can calculate ADI (Average Dominance Index) and can build social network graphs with dual directions, can build a Music Notation Graph

Details

The following are sources of information on **Dominance** package:

DESCRIPTION file `library(help="Dominance")`

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Some help files

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Author(s)

Knut Krueger , Konstanze Krueger

Maintainer: Who to complain to <Knut.Krueger@equine-science.de>

ADI *Function ADI*

Description

A package to calculate Dominance Indices, print Soical Network Graphs and Music Notation Graphs.

Usage

`ADI(data_sheet, bytes, ...)`

Arguments

data_sheet	<p>either a data.frame f.e imported from a data sheet containing "Name", "item.number" "action.from.", "action.to", "kind.of.action" "name.of.action", "action.number", "classification", "weighting"</p> <p>or only "action.from.", "action.to", "kind.of.action" if exists actions and items</p> <p>actions: with "name.of.action", "action.number", "classification", "weighting" Weighting the factor which should be used to calculate the behavior (1 for "action.from"" wins -1 for "action.to" wins") Setting a behaviour to 2 means it is count double items: with "Name", "item.number"</p>
bytes	a string where each enabled action is set to 1 and each disabled action is set to 0 Setting a behaviour to 2 means it is count double
...	<p>Additional parameters:</p> <p>actions (data.frame) with "name.of.action", "action.number", "classification", "weighting"; Classification 1 if "action.from"" wins; Classification 2 if "action.to" wins</p> <p>Weighting the factor which should be used to calculate the behavior (1 for "action.from"" wins -1 for "action.to" wins") Setting a behaviour to 2 means it is count double</p> <p>vcolors as much colors as items, colors will returned as sorted ADI colors means color 1 = item rank 1, color 2 = item rank 2, and so on</p> <p>workbook the XlConnect Workbook for the Excel file to be changed note: The workbook must be opened before</p> <p>sheet the sheet name (ADI will be added to be sure not to delete any data</p> <p>savecounts if TRUE: save the counts of actions as sheet (availalbe only with workbook</p> <p>saveAdi if TRUE: save the FDI as sheet (availalbe only with workbook</p>

Value

returns a list with
ADI - the Average Dominance index
Colors - the colors supported by vcolors sorted by ADI of the items
ADI_count_matrix - the counts from which the ADI was calculated

Author(s)

Knut Krueger, <Knut.Krueger@equine-science.de>

References

The Construction of Dominance Order: Comparing Performance of Five Methods Using an Individual-Based Model C. K. Hemelrijk, J. Wantia and L. Gygas, Behaviour Vol. 142, No. 8 (Aug., 2005), pp. 1037-1058 <http://www.jstor.org/stable/4536286>
 On using the DomWorld model to evaluate dominance ranking methods , de Vries, Han, Behaviour, Volume 146, Number 6, 2009 , pp. 843-869(27) <http://dx.doi.org/10.1163/156853909X412241>

Examples

```
{ #you can either use:
data_sheet=data.frame ("action.from"=c(1,4,2,3,4,3,4,3,4,3,4,3,4,3,4),
                        "action.to"=c(4,1,1,4,3,4,3,4,3,4,3,4,3,4,3),
"kind.of.action"= c(4,1,1,4,3,4,3,4,3,4,3,4,3,4,3),stringsAsFactors=FALSE)
items= data.frame ("Name"=c("item1","item2","item3","item4","item5","item6") ,
                  "item.number"=c(1:6),stringsAsFactors=FALSE)
actions=data.frame("name.of.action"= c("leading","following","approach","bite","threat to bite",
                                       "kick","threat to kick", "chase","retreat"),
                  "action.number"=c(1:9),
                  "classification"=c(1,2,1,1,1,1,1,1,2) ,
                  "weighting"=c(1,-1,1,1,1,1,1,1,-1),stringsAsFactors=FALSE)
#all encounters without leading and following
bytes= "001111111"
ADI(data_sheet,items=items,actions=actions,bytes)
# or you can use a complete f.e Excel sheet
# you can save this data as basic excel sheet to work with
data(data_ADI)
bytes= "001111111"
ADI(data_ADI,bytes)
}
```

change.action.without.response

changes kind of actions for all action without response

Description

changes kind of actions for all action without response

Usage

```
change.action.without.response(data.set,action,response,newaction, ...)
```

Arguments

data.set	data.frame f.e imported from a data sheet containing "Name","item.number" "action.from","action.to","kind.of.action" "name.of.action","action.number","classification","weighting"
----------	---

action	action normally with response
response	the normal response to the action
newaction	data.frame("name.of.action"="test", "action.number"=1, "classification"=2, "weighting"=3)')
...	workbook : the XlConnect Workbook for the Excel file to be changed note: The workbook must be opened before sheet: the sheet name (some random numbers will be added to be sure not to delete any data

Value

change.action.without.response returns the new data.set

Author(s)

Knut Krueger

Examples

```
data(data_ADI)
new_data=change.action.without.response(data_ADI, 3, 9,
    newaction=data.frame("name.of.action"="test",
        "action.number"=10, "classification"=2, "weighting"=3))
new_data
```

data_ADI

Demodata for ADI and FDI

Description

Demodata to calculate an ADI and FDI

Usage

```
data(data_ADI)
```

Format

A data frame with 17 observations on the following 10 variables.

Name a character vector

item.number a numeric vector

action.from. a numeric vector

action.to a numeric vector
kind.of.action a numeric vector
observation.number a numeric vector
name.of.action a character vector
action.number a numeric vector
classification a numeric vector
weighting a numeric vector

Examples

```
data(data_ADI)
```

data_Musicnotation *Demodata for Musicnotation*

Description

Demodata to show an Musicnotation Graph

Usage

```
data(data_Musicnotation)
```

Format

A data frame with 15 observations on the following 11 variables.

action.from a numeric vector
action.to a numeric vector
kind.of.action a numeric vector
Time a character vector
Name a character vector
item.number a numeric vector
dominance.order a numeric vector
name.of.action a character vector
action.number a numeric vector
classification a numeric vector
weighting a numeric vector

Examples

```
data(data_Musicnotation)
```

data_Network_1 *Demodata for Social network Graph*

Description

A dataset to show a bigger sociogramm

Usage

```
data(data_Network_1)
```

Format

A data frame with 800 observations on the following 16 variables.

Name a numeric vector

Beschreibung a character vector

item.number a numeric vector

dominance.order a character vector

age a character vector

sex a character vector

action.from. a numeric vector

action.to a numeric vector

kind.of.action a numeric vector

time a POSIXct

test.2.kind.of.action a numeric vector

test.3.kind.of.action a numeric vector

name.of.action a character vector

action.number a numeric vector

classification a numeric vector

weighting a numeric vector

Examples

```
data(data_Network_1)
```

`data_Network_2`*Demodata for Social network Graph*

Description

A dataset to show a bigger sociogramm

Usage

```
data(data_Network_2)
```

Format

A data frame with 800 observations on the following 16 variables.

`Name` a numeric vector

`Beschreibung` a character vector

`item.number` a numeric vector

`dominance.order` a character vector

`age` a character vector

`sex` a character vector

`action.from.` a numeric vector

`action.to` a numeric vector

`kind.of.action` a numeric vector

`time` a POSIXct

`test.2.kind.of.action` a numeric vector

`test.3.kind.of.action` a numeric vector

`name.of.action` a character vector

`action.number` a numeric vector

`classification` a numeric vector

`weighting` a numeric vector

Examples

```
data(data_Network_2)
```

detect_bits	<i>for internal use only</i>
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Description

for internal use only

Usage

```
detect_bits(bits, set = TRUE)
```

Arguments

bits

set if set = TRUE returns all true bits if set = false returns all false bits

Author(s)

Knut krueger

Examples

```
print('for internal use only')
```

FDI	<i>Function FDI</i>
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Description

A package to calculate Dominance Indices, print Soical Network Graphs and Music Notation Graphs.

Usage

```
FDI(data_sheet, bytes, ...)
```

Arguments

- data_sheet** **either** a data.frame f.e imported from a data sheet containing
 "Name", "item.number"
 "action.from.", "action.to", "kind.of.action"
 "name.of.action", "action.number", "classification", "weighting"

or only "action.from.", "action.to", "kind.of.action" if exists actions and items

 actions: with "name.of.action", "action.number", "classification", "weighting"
 items: with "Name", "item.number"
- bytes** a string where each enabled action is set to 1 and each disabled action is set to 0
 Setting a behaviour to 2 means it is count double
- ...** **Additional parameters:**
actions (data.frame) with "name.of.action", "action.number", "classification", "weighting";
 Classification 1 if "action.from"" wins; Classification 2 if "action.to" wins
Weighting the factor which should be used to calculate the behavior (1 for "action.from"" wins -1 for "action.to" wins")
 Setting a behaviour to 2 means it is count double
vcolors as much colors as items, colors will returned as sorted FDI colors
 means color 1 = item rank 1, color 2 = item rank 2, and so on
workbook the XlConnect Workbook for the Excel file to be changed
 note: The workbook must be opened before
sheet the sheet name (FDI will be added to be sure not to delete any data
savecounts if TRUE: save the counts of actions as sheet (availalbe only with workbook
saveFDI if TRUE: save the FDI as sheet (availalbe only with workbook

Value

returns a list with
 FDI - the Frequency Based Dominance index
 Colors - the colors supported by vcolors sorted by FDI of the items
 FDI_count_matrix - the counts from which the FDI was calculated

Author(s)

Knut Krueger, <Knut.Krueger@equine-science.de>

References

The Construction of Dominance Order: Comparing Performance of Five Methods Using an Individual-Based Model C. K. Hemelrijk, J. Wantia and L. Gygas, Behaviour Vol. 142, No. 8 (Aug., 2005), pp. 1037-1058 <http://www.jstor.org/stable/4536286>
 On using the DomWorld model to evaluate dominance ranking methods , de Vries, Han, Behaviour, Volume 146, Number 6, 2009 , pp. 843-869(27) <http://dx.doi.org/10.1163/156853909X412241>

Examples

```
{ #you can either use:
data_sheet=data.frame ("action.from"=c(1,4,2,3,4,3,4,3,4,3,4,3,4),
                        "action.to"=c(4,1,1,4,3,4,3,4,3,4,3,4,3),
"kind.of.action"= c(4,1,1,4,3,4,3,4,3,4,3,4,3),stringsAsFactors=FALSE)
items= data.frame ("Name"=c("item1","item2","item3","item4","item5","item6") ,
                  "item.number"=c(1:6),stringsAsFactors=FALSE)
actions=data.frame("name.of.action"= c("leading","following","approach","bite","threat to bite",
                                       "kick","threat to kick", "chase","retreat"),
                  "action.number"=c(1:9),
                  "classification"=c(1,2,1,1,1,1,1,1,2) ,
                  "weighting"=c(1,-1,1,1,1,1,1,1,-1),stringsAsFactors=FALSE)

#all encounters without leading and following
bytes= "001111111"
FDI(data_sheet,items=items,actions=actions,bytes)
# or you can use a complete f.e Excel sheet
# you can save this data as basic excel sheet to work with
data(data_ADI)
bytes= "001111111"
FDI(data_ADI,bytes)
}
```

musicnotation

*Function musicnotation***Description**

A function to visualize interaction with a musicnotation graph.

Usage

```
Musicnotation(data_sheet, ...)
```

Arguments

data_sheet **either** a data.frame f.e imported from a data sheet containing
 "Name","item.number"
 "action.from","action.to","kind.of.action"
 "name.of.action","action.number","classification","weighting"

or only "action.from","action.to","kind.of.action" if exists actions and items

actions: with "name.of.action","action.number","classification","weighting"

items: with "Name","item.number"

Setting a behaviour to 2 means it is count double

...

Additional parameters:

colors a factor of colors as much as actions

lwd line width if lwd_arrows is not used also for line width arrows # TODO
check this it not working -> no show_items all items will be shown

show_items items to be shown

angel_arrows The angel aof the arrow head default 20

length_arrows the lenght of the arrow default 0.05

lwd_arrows the line width of the arrows default 1

actions_colors a vector of colors for actions f.e to show one special action

starting_time builds the graph with data bewteen starting and ending time

ending_time builds the graph with data bewteen starting and ending time

user_colors a vector of colors as much as items to show differetn colors for items

color_bits a vector of colors as much as items 1 shows the horse colored 0 in black (defined with actions_colors)

Value

returns a list with
ADI - the Average Dominance index

Author(s)

Knut Krueger, <Knut.Krueger@equine-science.de>

References

#Chase, I. D. (2006). Music notation: a new method for visualizing social interaction in animals and humans. *Front Zool*, 3, 18. <http://dx.doi.org/10.1186%2F1742-9994-3-18>

Examples

```
{ #you can eihter use:
data_sheet=data.frame ("action.from"=c(1,4,2,3,4,3,4,3,4,3,4,3,4),
                        "action.to"=c(4,1,1,4,3,4,3,4,3,4,3,4,3),
                        "kind.of.action"= c(4,1,1,4,3,4,3,4,3,4,3,4,3),
                        "Time"=c('03:15:00', '03:17:30', '03:20:00', '03:20:30', '03:21:00',
                                '03:21:30', '03:22:00', '03:22:30', '03:23:00', '03:23:30',
                                '03:25:00', '03:25:30', '03:26:00', '03:26:30', '03:27:00'),
                        stringsAsFactors=FALSE)
items= data.frame ("Name"=c("item1","item2","item3","item4","item5","item6") ,
                  "item.number"=c(1:6),stringsAsFactors=FALSE)
actions=data.frame("name.of.action"= c("leading","following","approach","bite","threat to bite",
                                       "kick","threat to kick", "chase","retreat"),
                  "action.number"=c(1:9),
                  "classification"=c(1,2,1,1,1,1,1,1,2) ,
                  "weighting"=c(1,-1,1,1,1,1,1,1,-1),stringsAsFactors=FALSE)
# set colors for special encounters
color= c("green","green","red","red","red","red","red","red")
```

```
Musicnotation(data_sheet=data_sheet,actions=actions,items=items,sort_dominance=TRUE)
#or you can use a complete f.e Excel sheet
#you can save this data as basic excel sheet to work with
data(data_Musicnotation)
Musicnotation(data_sheet=data_Musicnotation,sort_dominance=TRUE) }
```

search.win.lose *for internal use only*

Description

counts the wins and loses

Usage

```
search.win.lose(data_sheet, ...)
```

Arguments

data_sheet
...

Author(s)

Knut Krueger

Examples

```
print('for internal use only')
```

Sociogram *Social Network Graphs*

Description

computes social network graphs with igraph

Usage

```
Sociogram(data_sheet, bits, ...)
```

Arguments

<code>data_sheet</code>	either a data.frame f.e imported from a data sheet containing "Name", "item.number" "action.from.", "action.to", "kind.of.action" "name.of.action", "action.number", "classification", "weighting" or only "action.from.", "action.to", "kind.of.action" if exists actions and items data_sheet: with "action.from.", "action.to", "kind.of.action" items with "Name", "item.number"
<code>bits</code>	as sting where each enabled action is set to 1 and each disabled action is set to 0
<code>...</code>	Postscript: FALSE (default) or path to PS output file soziogram_layout: layout.auto, layout.random, layout.circle, layout.sphere, layout.fruchterman, layout.reingold, layout.kamada_kawai, layout.force, layout.force_fruchterman, layout.force_fruchterman_reingold, layout.force_fruchterman_reingold_kamada_kawai, layout.force_fruchterman_reingold_kamada_kawai_force, layout.force_fruchterman_reingold_kamada_kawai_force_kamada_kawai, layout.force_fruchterman_reingold_kamada_kawai_force_kamada_kawai_force curved: how much the lines between the nodes are curved 0 is straight, default is 0.2 scal_value: the multiplier of the nodes, default: 1/3 linesize_add: value to add to the linesize (helpful for a graph with thin lines. default 0 log: log2 size of linewidth, default= false canvas.width: default 1000 canvas.height: default 800 tkplot: interactive tkplot, default = true

Value

<code>sociogram</code>	the igraph object
<code>counts_circles</code>	the count of circles
<code>count_interactions</code>	the count of interactions
<code>line_size</code>	the used linesize
<code>counts_circles</code>	vector of min #' and max line size
	the last for are helpful to change circle size and #' linewidth

Author(s)

Knut Krueger, <Knut.Krueger@equine-science.de>

Examples

```
{
## you can either use:
data_sheet=data.frame ("action.from"=c(1,4,2,3,4,3,4,3,4,3,4,3,4),
                        "action.to"=c(4,1,1,4,3,4,3,4,3,4,3,4,3),
                        "kind.of.action"= c(4,1,1,4,3,4,3,4,3,4,3,4,3),stringsAsFactors=FALSE)
items= data.frame ("Name"=c("item1", "item2", "item3", "item4", "item5", "item6") ,
```

```
      "item.number"=c(1:6),stringsAsFactors=FALSE)
actions=data.frame("name.of.action"= c("leading","following","approach","bite","threat to bite",
      "kick","threat to kick", "chase","retreat"),
      "action.number"=c(1:9),
      "classification"=c(1,2,1,1,1,1,1,1,2) ,
      "weighting"=c(1,-1,1,1,1,1,1,1,-1),stringsAsFactors=FALSE)
## all encounters without leading and following
bytes= "0011111111"
Sociogram(data_sheet,items=items,actions=actions,bytes)
## mor you can use a complete f.e Excel sheet
## you can save this data as basic excel sheet to work with
data(data_Network_1)
## set 1 for action you want to show
bytes= "00111111111000000000"
Sociogram(data_Network_1,bytes)
}
```

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